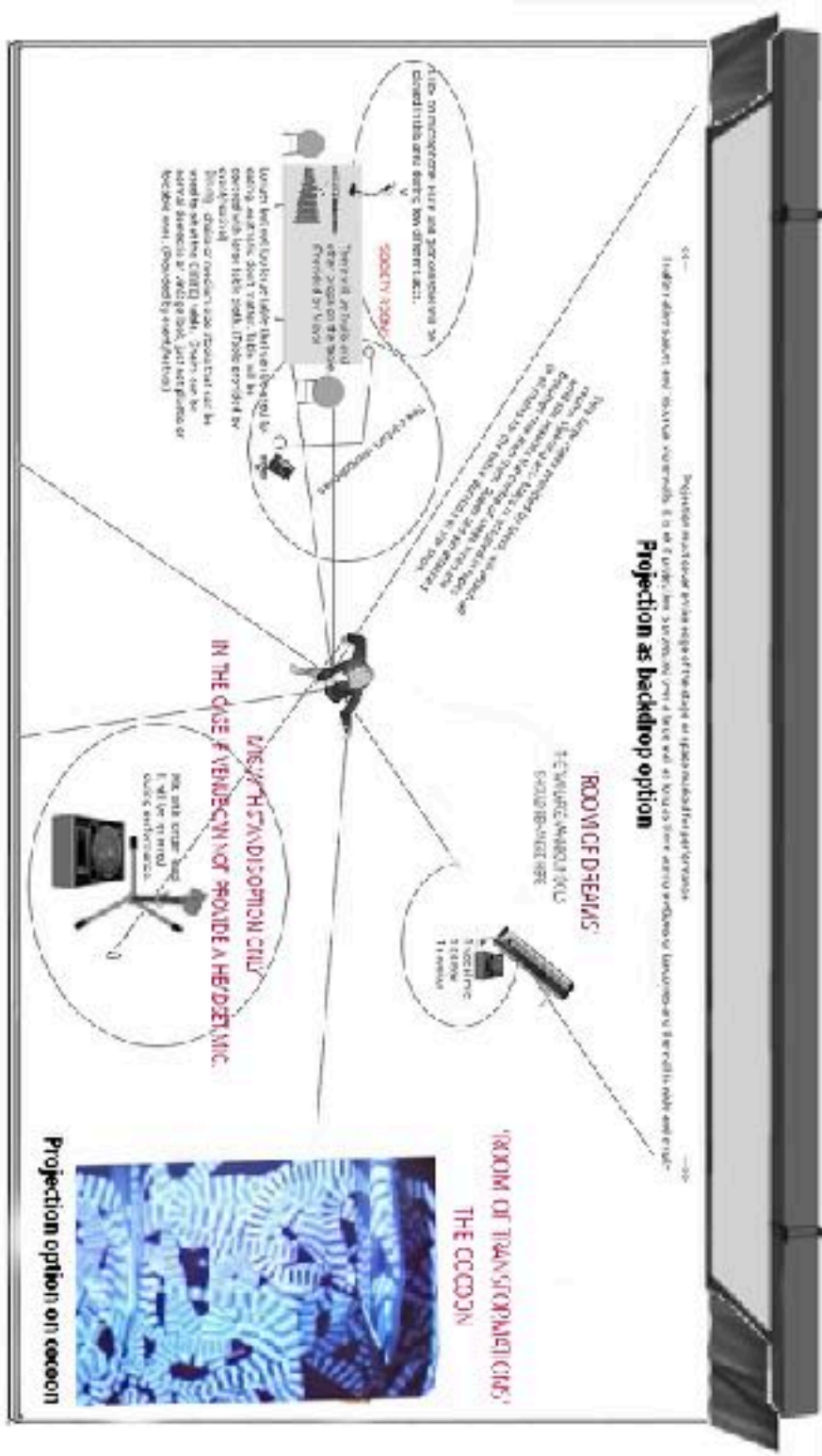




STAGE PLOT

Size minimum: 10m wide- 8 m deep- 6 m tall



SET-UP:

SHOW LENGTH: 1 hour and 15 minutes

THE SET DESIGN

The work will be designed and installed as an environment, with the stage split into different set designs inspired by dreamlike surrealist paintings: **The Room of Society, The Room of Dreams, and The Room of Transformations (The Cocoon)**. There are no walls between the rooms, it all one connected world. The different sets will remain there for the entire duration of the show.

The entire show is locked to projection projected across entire back wall. The projection is the scenography, and also introduces each character through surreal films before Maya transforms into those characters on stage.

MUSIC

Maya will sing live and play various instruments, performing each song in a different character. The music score is very orchestral, to bring the immensity of the sound, Maya will also sing live to playback music on some numbers.

PERFORMANCE

The live performance and songs will unfold through a series of imagistic stories, with each song travelling through different set design.

ESSENTIALS:

The event/festival/venue needs to provide a stage technician, or provide an additional budget covering accommodation, transport, and costs for Maya to bring her own stage technician.

1. Depending on stage depth, it is essential that the distance with the audience and stage is no less than 2 meters. A couple of costumes open wide, and move near the edge of a stage.

2. The floor should be made from either rubber, stone or timber.

In case of a historical venue with wooden floors, there should be no gaps between the wood to avoid stiletto heels getting stuck inside it.

ROOM OF TRANSFORMATIONS

The Cocoon:

Some of Maya costumes are layered on top of each other, which she takes one by one through the performance. Having said this, some of Maya's character changes are as fast as 2 minutes. During this time projection is showing a surreal film introducing the upcoming character. During previous performances of Futura Monomania, the event provided a room right behind the stage where all costumes were ready to be put on. Some changes will happen on stage, and some away from the stage.

If the event can not provide small changing space right behind the stage, we can think about turning the cocoon part of set into a changing room, by setting up a space divider. In this case, the event would need to provide the non transparent space divider with minimum 8 panels.

Example for the type of foldable we can think about:



ROOM OF SOCIETY:

Festival/ event would need to provide: 1x small dining table with 2 chairs (just not foldable chairs). The aesthetics of tables and chairs, don't matter, because Maya will decorate them and cover them in fabrics.

Example image for 'Room of Society' down below.



ROOM OF DREAMS:

Festival/ event needs to hang 4 ropes from ceiling for the mannequin dolls. Ropes to be placed in the back centre of stage. Maya will bring the dolls. Please let us know what resources and solutions your production provides so we can organise alternatives if needed.

Example image for 'Room of Dreams' down bellow.



Projection:

All equipment necessary for projection including laptop would need to be provided by the festival/event. The projection files Maya will hand in on external drive.

EXAMPLE OF THE ENTIRE SET DESIGN



Lighting:

During few short parts of the show, the projection goes darker. This is intentional in order to create more intimate lighting atmosphere during some acts. Additional lights would need to be set up to lit each set on the stage. It is essential. Lights don't have to be on for the entire duration of the show but ready for those acts when projection goes darker. Please feel free to get in touch if you have any further questions. Maya will provide lighting cue sheet will in advance.

Overall, lots of work such as installations and projection scenography is well structured in pre-production. The props are built outside the stage in the way that they are easy to put on, and remove from stage.

Regardless if a backdrop wall or cocoon **is chosen/selected** to project on, the projection is one of the driving components to this scenography from start to an end.

We've tried to cover most of it in this document. If anything stands out unclear, please feel free to contact **mayapetrovnaproductions@gmail.com** directly, and she will happily collaborate on solutions.

Maya will provide you with a cue sheet in advance.

Many thanks for your time and efforts.